

## Robster's Guide to Customizing HTML Reports in OOTP2007

The purpose of this guide is to hopefully make it easier to customize your league's HTML reports. If you have a working knowledge of HTML and CSS, this will be an easy task once I point you in the right direction. One of the resources that I'll provide for this guide is the default CSS with comments added to make finding your way around it a little easier. You can download that here:

<http://www.robster1225.com/styles.css>

*Remember to back up the original HTML and CSS files that came with the game, just in case you want to go back to the originals.*

### How OOTP's HTML Reports Work

First we need to understand how the HTML reports actually works. The game accesses a Templates folder, which contains all the templates used for the various parts of the HTML pages. All of these templates are fully editable in any text editor. You can find the Templates folder in your "data" folder. After the game creates the reports using the templates, it then uses a CSS style sheet to define how the page "looks". Most visual parts of the pages are found in this document, i.e. Background colors, font sizes/colors. Lastly, there is an image folder, located in the templates folder that contains all images needed for the HTML reports.

### Editing HTML Templates

While, you can edit any of the many template files, there are probably only a few that most people will care about editing. Here are some of them:

#### **page\_footer.tpl**

Edit this template if you would like to change the bar at the bottom of the HTML reports. To customize the look of the footer, you will need to create images to replace the default ones. You can do this one of two ways, either create the images and name them exactly as they are named in the "images" folder, or create your images and change the image file in the template. The images are highlighted in the source below for easy recognition. Also note that the width and height can be edited here, and if you know any HTML you can edit these templates as you see fit, but beware, you might not get exactly what you hoped for, but it is fun to experiment.

```
<td background="../images/bg_bottom.jpg"><a href="http://www.sigames.com/"></a></td>
```

#### **page\_header\_sion.tpl**

This template is for the header you see at the top of all your pages. It can be edited the same as the template above. There are image files in here as well, that are found in your images folder, and can be edited.

#### **page\_header\_wide.tpl**

This template contains the same header image as "page\_header\_sion.tpl" but it also contains information about the menu that is constant throughout the game's reports and is found right under the header image. With this template you could add extra links, such as a link to your online leagues website. The links are highlighted, so you know what to change and what a link should look like.

```
<tr>
```

```
<td style="background-image:url(..images/menu_wide.jpg); background-repeat:no-repeat;">
```

```
<table border="0" width="959" cellspacing="0" cellpadding="0">
```

```
<tr>
```

```
<td colspan="3">
```

```

```

```
</td>
```

```
</tr>
```

```
<tr>
```

```
<td width="10">
```

```

```

```
</td>
```

```
<td align="right" valign="top" class="head_2">
```

```
<a href="..index.html" class="menu">SION Home</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_home.html" class="menu">[%LEAGUE_ABBR]</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_scoreshtml" class="menu">Scores</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_standings.html" class="menu">Standings</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_stats.html" class="menu">Stats</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_teams.html" class="menu">Teams</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_players.html" class="menu">Players</a> |
```

```
<a href="..leagues/league_[%LEAGUE_ID]_transactions_0_0.html" class="menu">Transactions</a> |
```

```
<a href=" ../history/league_[%LEAGUE_ID]_indexhtml" class="menu">History</a>
</td>
<td width="10">
</td>
</tr>

</table>

</td>

</tr>
```

### Notes on Templates

The game has a “master” template folder that contains all the templates as well as the images and the CSS style sheet. The best part about all of this is that you can copy that template file, drop it in your league folder, then you'll have a template for just the league you're using, and will still have the master folder in tact, unchanged. Or, conversely, you can change the “master” template and it will change in every league that doesn't have it's own template folder.

### Editing the CSS Style Sheet

You can find the style sheet in your templates folder, it is called “styles.css”. In the style sheet you will find a list of every element in the HTML reports. This is where you will go to edit how the documents look, aside from the images that we've already talked about. You can download a copy of the Style Sheet that contains notes to guide you along, [here](#). **If you are going to use a stylesheet specifically for a league, you need to store it in `leauge.lg/news/html`**

### Editing Images

The wonderful people at SI were kind enough to include .psd files of the images used in the HTML reports. You can find this folder inside `templates/images`. These files can be edited with photoshop or a free program called The Gimp. If you don't have either of those programs, you can still create images using which ever program you choose. After creating the images either name them the same as the default image and then replace it in the “template” folder you are working in, or you can edit the template with the correct name of the image. Remember, if you overwrite an image in that “master” template file, you are replacing the image throughout the entire game, so backup that folder.